

Under Varsity Football Timing/Special Rules 2021

- 9-Man (SEC)
 - JV games = 10 minute quarters (standard timing), all rules same as varsity
 - JH games (7th and 8th together) = 8 minute quarters (standard timing of start/stop like a normal game)
 - ✓ 2 points for kicking a PAT
 - ✓ 1 point if you run or pass a conversion
 - ✓ Review the no-blitzing rule with both head coaches in pre-game discussions. The spirit and intent of the rule is to only have down defensive linemen on the LOS between offensive tackles rush the QB before they hand the ball off.

- Mid-Southeast District (RP, W-K, FC, Cotter, Hayfield)
 - JV and B - games = 12 minute quarters (standard timing), all rules same as varsity
 - JH games = 15 minute quarters (running time)
 - ✓ Stop timing last 2 minutes of each half, team TO's, and injuries
 - ✓ 7th grade only—ONE coach may be on the field

- Southeast District (SC, DV-E, Tri, Cal, PI, ZM, Lourdes, Goodhue, L-A, CF, LC, Chat, PEM)
 - JV and BV games = 12 minute quarters (standard timing), all rules same as varsity
 - 9th grade games = 10 minute quarters (standard timing), all rules same as varsity
 - JH games = 15 minute quarters (running time)
 - ✓ Stop timing last 2 minutes of each half, team TO's, and injuries
 - ✓ 5V minute halftime
 - ✓ 7th grade only—ONE coach may be on the field

- Big Southeast (Mayo, JM, Century, Byron, K-M, Stewartville)
 - JV games = 12 minute quarters (standard timing), all rules same as varsity
 - 9th grade games = 12 minute quarters (standard timing), all rules same as varsity
 - 8th grade games = 10 minute quarters (standard timing), all rules same as varsity
 - 7th grade games = 10 minute quarters (standard timing), all rules same as varsity
 - All Levels have a 10 Minute Halftime